



## #DigiInventorsChallenge Rules 2021

The Challenge is run by the Digital Health & Care Innovation Centre (“DHI”) which is an Innovation Centre hosted at the University of Strathclyde in Glasgow. Any personal data you provide to us on an application to the Challenge will only be used in accordance with the associated privacy notice.

Please ensure that you have read all the Rules carefully before submitting an application to the Challenge.

In submitting an application to the Challenge, entrants accept the Rules in their entirety and failure to comply with any or all of the Rules may result in disqualification of individual entrants, teams or entries.

### General conditions:

- Teams will be mixed and consist of 3-4 young people. Team members attending secondary school as of 1 January 2021 are eligible to participate in the Challenge
- Each team must nominate a school or youth organisation that they represent
- Each team must also nominate a responsible adult (over the age of 21) who will act as the team’s mentor during the Challenge process
- Parents of team members are not eligible to be mentors in the challenge
- Each team is invited to submit digitally based ideas (for example a product, service, game, app or other digital format) that addresses children’s issues associated with health and wellbeing (both mental and physical). This can include, but is not limited to, digital ideas associated with condition management, health education, poverty and exercise. The idea should focus on physical activity and mental wellbeing, it should be attractive to young people and encourage the active use of, or participation in, the ideas identified. Entries must be submitted online via the correct entry upload form for your country:
  - Scotland
  - United Arab Emirates (UAE)

### Deadlines, judging of applications and challenge stages

- Applications should consist of a written submission and video presentation with the option of submitting additional diagrams and materials to support further explain your idea
  - Written submission: Each team should complete a written description of their idea, no longer than 2 pages (in English). This description should address the questions set out in the application guide
  - Video Presentation: A video presentation should be prepared by each team of no more than five minutes in duration, demonstrating how your team’s idea will work in practice

- Diagrammatic Representations: In addition to your written and video submission, no more than four drawings are allowed to accompany the written submission. These drawings may help the judges understand how your team's digital idea would work in practice
- Teams may withdraw entries from the competition by notification via email from the team's mentor sent to [info@digiinventors.com](mailto:info@digiinventors.com)
- The online application process will open at 0900 on Monday 30 August 2021
- The deadline for submissions is 2359 on Thursday 30 September 2021
- As this is a digital competition all entries must be submitted online. No postal entries shall be accepted
- The filename of online entries must be the title of the entry and it must be either a .doc, .docx, .rtf, .wps, .pdf or .txt file
- Submissions cannot be returned so please ensure that you retain at least one copy of your entry
- Amendments and/or substitutions cannot be made to entries after they have been submitted
- Acceptance of entries shall be confirmed by email from the #DigiInventorsChallenge upon receipt of your confirmed entry.
- Following the shortlisting of applications by the judges, shortlisted teams shall be invited to attend a virtual boot camp on
  - Wednesday 03 November 2021, 1200 – 1530 UK time (1600 - 1930 UAE time)
  - Thursday 04 November 2021, 1200 – 1530 UK time (1600 - 1930 UAE time)
- Boot camp will be provided to the shortlisted teams when they are notified that they have been selected for the shortlist. As a minimum, each team is required to present at our virtual final on Monday 29 November 2021, 1220 - 1515 UK time 1620 - 1915 (UAE time)
- The winning Scottish and UAE team will be selected following the virtual final
- All teams will be notified of the result through the team mentors on Tuesday 30 November 2021 @ 1000 UK time (1400 UAE time)
- The winning team will then work with our partners to develop a prototype/ Minimal Viable Product of their idea to be presented at Expo 2020 in UAE between 31 January and 01 February 2022 (Exact date/ time TBC). This will be live streamed or pre-recorded in Scotland and in person in the UAE.

### **Eligibility**

- Entries must be entirely the work of the team, and by submitting your entry each member of the team confirms that the work is their own. Any evidence to the contrary will result in immediate disqualification
- Entries must never have been published on any website, blog or online forum, nor have won or been placed (i.e. in 2nd, 3rd runner up etc.) in any other competition
- If your entry has been longlisted or shortlisted in other competitions and provided it has not won a prize or been published, then it is eligible for the Challenge
- Simultaneous submissions are allowed but will become ineligible should they win a prize or be published by a different competition prior to the prize giving date of the Challenge. Any change in these circumstances must be advised to the DHI as soon as the team becomes aware

### **Fees**

- There will be no charge for entering the competition.

## **Results**

- The teams shortlisted for the virtual boot camp may be posted on the competition website and promoted via social media by early December 2021
- Please note: due to the potentially high number of entries we are only able to contact those entrants who have been shortlisted in the competition each year. If you do not hear from us by 18 October 2021 it means that your entry has not been selected on this occasion

## **Intellectual property**

- Any intellectual property developed for each entry remains with the individual generating such intellectual property, however the Challenge will have the unrestricted right to publish the winning entry on its website (as well as the other shortlisted entries). The winning team will be expected to work with the Digital Health & Care Innovation Centre and its partners in relation to the future development of the winning entry

## **Judging**

- The judges' decision is final, and no individual correspondence can be entered into between judges and applicants
- Judges are unable to comment on individual entries
- Judging is fair and unbiased
- The Digital Health & Care Innovation Centre reserves the right to change the panel of judges without notice

## **Prizes**

The #DigiInventorsChallenge will award the following prizes:

- All boot camp attendees will receive a #DigiInventorsChallenge goodie bag
- Winning Team
  - will receive the #DigiInventorsChallenge Trophy
  - work with our partners to develop a prototype/ Minimal Viable Product of your winning idea
- Each team member (but not the mentor) shall receive
  - an individual technology prize
  - additional prize(s) from our partners
- The Digital Health & Care Innovation Centre reserves the right to amend these rules where it is deemed necessary to do so. Any changes to the rules will be posted on the #DigiInventorsChallenge website

**SUBMISSION OF ENTRY IMPLIES ACCEPTANCE OF ALL THE RULES**

**FAILURE TO COMPLY WITH THE RULES MAY RESULT IN DISQUALIFICATION**